

	Title	Aim	Activities
Moses	God provides a deliverer	To show that God is in control	<ul style="list-style-type: none"> • Introduction: Show the chn. pictures of pyramid, palm trees, sun, (Egypt). And as them if they think the place in the pictures is hot or cold. Do they know where the place might be? Ask the chn. if they know anything about Egypt and take ideas. • Introduce Moses: do hint cards and see if the chn. know who it is we'll be talking about.. (E.g. mother put him in basket, led slaves out of Egypt...start off hard and make them easier) • Story: (Exodus 1:1 - 2:10) tell the story but from Moses's mother's viewpoint. • Application: God was in control - beautiful baby and tears moved the princess to show compassion on him. • Activity: sink or float game • Craft: Baby Moses in the basket/picture dome • Bible Verse: "My help comes from the Lord, maker of heaven and earth" Psalm 121:2
	God prepares a deliverer	To show that God equips his servant for the job god gave him to do	<ul style="list-style-type: none"> • Introduction: Discuss what it meant to be a slave and what job slaves might do. In pairs have chn. act out slave/boss then change roles. • Story: (Exodus 3:10-4:17) using picture graph Come up with 5 objections Moses made and God answered • Craft: Make a story pyramid • Activity: Match the objections to the answers after being guided around an obstacle course • Bible verse: "The Lord is my rock, my fortress and my deliverer" 2 Samuel 22:2
	God demonstrates his power	To know Gods plan cannot be thwarted	<ul style="list-style-type: none"> • Introduction: Ask the chn. who they listen to. Which people do they obey? Why? What happens if they don't listen? Talk about actions taken by people in authority to demonstrate that they are in charge (e.g. punishment). What sort of things might God do to show he is boss? Today we will find out how he showed the king who was boss • Story: (Exodus 5:1-10:29) list the plagues as you tell the story and get one or two chn. to act out each individual plague then freeze frame as you tell the rest of the plagues • Activity: Cover the list and get the chn. to put pictures in order. • Craft: Make a window sheet with a plague under each window or a plague wheel • Game: Tug of war? Arm wrestle? • Bible verse: "In all things God works for good" Romans 8:28

	<p>God delivers his people</p>	<p>To show how God saved people from death and slavery in Egypt</p>	<ul style="list-style-type: none"> • Introduction: Talk about following instructions - what type of things will we need instructions for? Recipe, DIY etc. Give a list of instructions for the children to follow what are the instructions there for? • Story: Exodus 11:1-12:42 ensure the instructions for Moses weren't written down for him but God still helped him. Now we have a bible to help us. Get children to write down as they are read out. Get a child to write it on the whiteboard • Craft: Make a slider card • Game: Fetch me • Bible verse: Isaiah 45:22
	<p>God destroys his enemies</p>	<p>to show how God saves his people from destruction</p>	<ul style="list-style-type: none"> • Introduction: Show things that help you find your way such as a map, compass, light, whistle etc. And talk about going on a journey (what do we take, how do we know the way to go? Can the children remember what the Israelites took with them on their journey? How do they think they knew the right way to go? • Story: (Exodus 13:17-14:32 - get the children to act out using the blue material/paper as the sea. • Follow-up: Quick fire questions on the whole of the Moses story. • Craft: Crossing the red sea pop up card • Game: Play snakes and ladder • Memory Verse: Psalm 62:2